

Communication and language

- Listen attentively and respond to what they hear
- Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary

Personal, Social, Emotional Development

- Set and work towards simple goals, being able to wait for what they want and control their immediate impulses when appropriate
- Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas of actions
- Be confident to try new activities
- Work and play cooperatively and take turns with others

Physical Development

- Use a range of small tools, including scissors, paintbrushes and cutlery
- Begin to show accuracy and care when drawing

Mathematics

Disciplinary

- Subitise up to 5
- Explore and represent patterns within numbers up to 10

EYFS

Understanding the world

- Describe their environment using knowledge from observation, discussion, stories non-fiction texts and maps
- Explore the natural world around them, making observations and drawing pictures of animals and plants

Expressive Arts and Design

Lower KS2

• Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

Upper KS2

• Share their creations, explaining the process they have used

Literacy

• Use and understand recently introduced vocabulary during discussions

Knowledge			
Should be covered in all art units of work	 Record, explore, and experiment with ideas from first-hand observations. Ask and answer questions about the starting points for their work. Explore the work of a few famous artists, craftspeople, and designers from different times and cultures, noting differences and similarities. Explore how art has changed over time. Develop ideas by trying things out and changing their minds. Make simple observations about their own work and the work of others. Begin to identify basic elements such as colour, shape, and line. Review what they and others have done and say what they think and feel about it. Learn to give and receive basic feedback, focusing on positive aspects. Learn to critique others' work respectfully and be tolerant of other people's opinions. Develop confidence and enjoyment in art activities 	 Select and record from first-hand observation, experience, and imagination, exploring ideas for different purposes. Question and make thoughtful observations about starting points and select ideas to use in their work. Explore different art movements (e.g., Impressionism, Cubism) and identify key characteristics. Explore art history and the influence of culture on art. Develop more complex ideas and experiment with different techniques. Make detailed observations about the visual and tactile qualities of their own work and the work of others. Compare ideas, methods, and approaches in their own and others' work and say what they think and feel about them. Reflect on their own work and identify areas for improvement. Begin to understand and use art vocabulary to describe their observations. Adapt their work according to their views and describe how they might develop it further. Begin to annotate work in sketchbooks, noting ideas, thoughts, and feedback. Continue to critique others' work respectfully and be tolerant of other people's opinions. 	 Select and record from first-hand observation, experience, and imagination with a clear purpose. Make detailed and thoughtful observations about starting points and select ideas to use in their work. Study art history in more detail, including major art periods (e.g., Renaissance, Baroque, Modernism). Understand the historical and cultural context of various art movements and significant works. Explore the roles and purposes of artists, craftspeople, and designers with an understanding of historical and cultural contexts. Compare and contrast ideas, methods, and approaches in their own and others' work, providing detailed evaluations. Use specific examples from art history to support their comparisons. Adapt their work with a clear rationale and describe how they might develop it further, incorporating feedback and self-reflection. Make observations about artistic techniques, materials, and concepts. Use advanced art vocabulary to articulate their observations clearly.

Art Curriculum Substantive and Disciplinary Knowledge

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Gain confidence and enjoyment in art, expressing creativity and	Use sketchbooks extensively to annotate their work, including
personal ideas.	detailed notes, thoughts, and critiques.
	Critique others' work with respect, tolerance, and insightful
	feedback, considering multiple perspectives.
	Exhibit growing confidence in art abilities and enjoyment in the
	creative process.

	Year 1	
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 Use of Primary Colours: Identify and use primary colours (red, blue, yellow) in paintings. Experimentation with Tools: Experiment with a variety of painting tools such as brushes, sponges, and fingers. Colour Mixing Basics: Mix primary colours to create secondary colours (green, orange, purple). Application of Paint: Apply paint using different techniques (dabbing, stroking, washing). Shape Painting: Paint simple shapes and forms (circles, squares, triangles). Texture Creation: Explore creating textures with paint using different tools and techniques. Line Usage: Use lines in painting to define shapes and add details. Painting from Observation: Create simple paintings based on observation (e.g., a fruit bowl). Imaginative Painting: Create paintings from imagination or storytelling. 	 Introduction to Printing: Understand the basic concept of printing and how it differs from drawing and painting. Simple Printmaking Tools: Experiment with simple printmaking tools such as stamps, sponges, and found objects (e.g., leaves, fabric). Basic Techniques: Learn basic printing techniques such as stamping, pressing, and rubbing. Repetition and Patterns: Create simple patterns and designs through repetitive printing. Texture Exploration: Explore the use of texture in printing by using various textured objects and materials. Colour Application: Apply primary and secondary colours in printing activities, understanding how different colours can be layered and combined. Control and Coordination: Develop control and coordination when using printing tools to achieve desired effects. Simple Imagery: Create simple printed images and designs that convey basic ideas or themes. 	 Use of Basic Shapes: Identify and draw basic shapes such as circles squares, triangles, and rectangles to construct recognisable forms (e people, animals, and buildings). Experimentation with Different Media: Experiment with a variety drawing tools and media such as pencils, crayons, pastels, and chalk Explore the effects created by each tool and media and express a preference based on their experiences. Creation of Textures: Apply simple textures to drawings using techniques like rubbing, stippling, or making hatch marks. Demonst a basic understanding of how textures can represent things like fur, grass, or brick. Line Usage: Use different kinds of lines such as straight, wavy, zigza looped in drawings. Understand the use of line to depict movement thickness, and direction. Control and Coordination: Demonstrate improved control and coordination in drawing, including drawing with a purpose, keeping within lines where appropriate, and showing some accuracy in detai proportions. Colour Theory Introduction: Introduce primary and secondary cold and begin to understand how colours can be mixed to create new he Practise colouring skills within drawings, showing awareness of colo placement and choices. Observational Drawing Skills: Engage in simple observational draw focusing on the physical properties of objects they can see and touc Represent basic objects realistically based on observations. Representation of Simple Ideas: Convey simple concepts or ideas through drawings, such as emotions (happy, sad) or weather (sunny rainy), utilising appropriate elements and details.

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Year 2

Painting

- Refinement of Colour Mixing: Improve colour mixing skills to create a wider range of hues and tones.
- Advanced Tool Usage: Use a variety of painting tools more effectively to achieve desired effects.
- **Brush Control**: Develop control over brush strokes to create different textures and details.
- Painting Simple Scenes: Create paintings that depict simple scenes (e.g., a landscape with a sky and ground).
- **Texture and Pattern**: Explore creating more complex textures and patterns with paint.
- **Detail Work**: Focus on adding details to paintings to make them more realistic or expressive.
- **Painting People and Animals**: Begin painting simple representations of people and animals.
- Storytelling through Painting: Use paintings to tell simple stories or convey ideas.

Printing

- Refined Printing Techniques: Build on basic techniques to include more refined and controlled printing methods.
- Variety of Tools: Experiment with a wider variety of printing tools, including rollers, brushes, and handmade stamps.
- **Layering Colours**: Learn to layer colours in prints to create more complex and visually interesting designs.
- Detailed Patterns and Designs: Create more detailed and intricate patterns using printing techniques.
- **Texture and Detail**: Focus on adding texture and detail to printed designs using various tools and materials.
- **Two-Colour Printing**: Experiment with two-colour printing, understanding the impact of colour choices and combinations.
- **Printmaking Projects**: Undertake simple printmaking projects that involve planning, designing, and executing prints.
- Printing from Nature: Use natural objects (e.g., leaves, flowers) to create prints, understanding how different objects produce different textures and patterns.

Drawing

- **Refinement of Basic Shapes**: Use basic shapes more confidently to create more complex and detailed forms (e.g., detailed animals, human figures, buildings).
- **Exploration of Media Effects**: Experiment further with different drawing tools and media, focusing on the specific effects they can create and how they can enhance drawings.
- Advanced Texture Techniques: Develop more advanced texture techniques, such as layering different marks and combining textures to represent complex surfaces (e.g., fur, fabric, wood).
- Line Quality and Expression: Experiment with line quality and how different lines can express movement, emotion, and other qualities in drawings.
- Proportional Drawing: Begin to understand and apply basic proportional relationships in drawings, especially in human and animal figures.
- Colour Mixing and Application: Gain more experience with colour mixing and apply these skills in drawings, understanding how to create and use different hues effectively.
- Detailed Observational Drawing: Improve observational drawing skills by focusing on capturing more details and accuracy in representations of objects and scenes.
- Narrative Drawing: Use drawings to tell simple stories or convey more complex ideas, integrating learned skills in shape, texture, line, and colour.

• Foreground and Background: Learn to create depth by

distinguishing between foreground and background.

techniques.

• Perspective Basics: Introduction to one-point perspective.

Colour Use: Expand use of colour to include blending and shading

Key Stage Two

	Year 3			
Substantive Knowledge	 Painting Understanding Colour Theory: Understand the basics of colour theory, including primary, secondary, and complementary colours. Exploring Media: Experiment with different painting media such as watercolours, acrylics, and tempera. Techniques and Methods: Learn and apply basic painting techniques such as washes, layering, and blending. Painting from Observation: Create paintings from observation, focusing on capturing basic shapes and colours. Proportion and Scale: Understand and apply basic concepts of 	 Understanding Lines: Practice drawing different types of lines (straight, curved, wavy, zigzag). Basic Shapes: Draw and combine simple geometric shapes (circles, squares, triangles). Texture Exploration: Experiment with creating textures using pencils and crayons (hatching, cross-hatching, stippling). Still Life Drawing: Draw basic objects from observation (fruit, simple toys). Proportion and Scale: Introduction to the concepts of proportion and scale in drawing. 	 Introduction to Collage: Understand the basic concept of collage and its artistic applications. Exploring Materials: Experiment with a variety of materials such as paper, fabric, magazine clippings, and natural objects. Cutting and Tearing Techniques: Learn and apply basic techniques for cutting and tearing materials to create desired shapes and textures. Layering and Composition: Understand and apply basic layering techniques to create depth and interest in collages. 	
	 Proportion and scale in painting. Detailed Work: Add finer details to paintings to enhance realism or expression. Imaginative and Narrative Painting: Create imaginative paintings and paintings that tell a story. Composition Basics: Learn to arrange elements in a painting to create a balanced composition. Texture and Pattern: Experiment with creating textures and patterns using different painting techniques. 	 Detail Work: Focus on adding details to drawings (patterns, small features). Imaginative Drawing: Create drawings based on imagination or stories. Colour Introduction: Begin to use coloured pencils and crayons to enhance drawings. Simple Composition: Arrange multiple objects in a drawing to create a simple scene. 	 Colour and Texture: Explore the use of colour and texture in collage, understanding how different materials and colours can be combined. Simple Themes and Ideas: Create collages that represent simple themes or ideas, such as nature scenes or everyday objects. Control and Coordination: Develop control and coordination in handling materials and tools. 	

Creating Simple 3D Models: Create simple 3D models and sculptures based

• Control and Coordination: Develop control and coordination in handling

• Understanding Proportion and Scale: Apply basic concepts of proportion

	Year 4	
Drawing	3d Drawing and Sculpture	Collage
 Line Quality: Focus on varying line thickness and quality. Shape and Form: Develop understanding of 3D shapes (cubes, spheres, cylinders) and how to represent them in 2D. Texture and Pattern: Experiment with more complex textures and patterns. Proportions in Figures: Study basic human and animal proportions. Gesture Drawing: Practice quick, expressive drawings to capture movement. Detail and Expression: Work on facial expressions and fine details in figure drawing. 	 Introduction to 3D Concepts: Understand the basic concepts of three-dimensional (3D) shapes and forms. Basic 3D Drawing Techniques: Learn and apply basic techniques for drawing 3D objects on a 2D surface (e.g., shading, perspective). Exploring Materials for Sculpture: Experiment with a variety of materials for sculpture, such as clay, papier-mâché, and found objects. Simple Sculpting Techniques: Learn basic sculpting techniques such as modelling, carving, and assembling. Texture and Form in Sculpture: Explore the use of texture and form in 3D artwork. 	 Advanced Collage Techniques: Build on It more advanced techniques. Exploring Diverse Materials: Experiment materials, including recycled items and thr Complex Cutting and Shaping: Develop scutting and shaping of materials. Intricate Layering and Composition: Credetailed compositions with multiple layers Theme Development: Develop and execution

on observation and imagination.

and scale in both drawing and sculpting.

sculpting tools and materials.

- on basic collage skills with
- nt with a wider variety of three-dimensional objects.
- p skills in more complex
- Create more intricate and
- ecute collages that convey more complex themes and narratives.
- **Texture and Detail**: Focus on adding texture and detail to collages for a richer visual effect.
- Mixed Media: Combine collage with other art forms such as drawing, painting, and printmaking.

Year 5

Drawing

- Shading and Light: Practice shading techniques to represent light and shadow.
- **Complex Forms**: Draw more complex forms and structures.
- **Texture Mastery**: Refine the ability to create realistic textures.
- **Two-Point Perspective**: Introduction to two-point perspective drawing.
- Accurate Proportions: Enhance skills in achieving accurate proportions in various subjects.
- **Dynamic Composition**: Explore dynamic and balanced compositions.
- Mixed Media: Experiment with combining different drawing media.
- Narrative Drawing: Create drawings that tell a story or convey a message.

Digital Art

- Introduction to Digital Art: Understand the basic concepts and tools used in digital art.
- Exploring Digital Tools: Experiment with a variety of digital art tools and software.
- Basic Digital Techniques: Learn and apply basic digital art techniques such as drawing, painting, and erasing.
- **Creating Simple Digital Images**: Create simple digital images using basic shapes and lines.
- Understanding Layers: Learn the concept of layers and how to use them
 effectively in digital art.
- Colour and Texture in Digital Art: Explore the use of colour and texture in digital art, understanding how digital tools can enhance these elements.
- Simple Animation: Introduction to creating simple animations or GIFs.
- **Combining Traditional and Digital Media**: Experiment with combining traditional and digital media in artwork.

3d Drawing and Sculpture

- Advanced 3D Drawing Techniques: Build on basic techniques to include more advanced 3D drawing methods (e.g., two-point perspective).
- **Exploring Complex Forms**: Draw and sculpt more complex forms and structures.
- **Advanced Sculpting Techniques**: Learn and apply more advanced sculpting techniques such as joining and detailed carving.
- Creating Detailed 3D Models: Create more detailed and intricate
 3D models and sculptures.
- **Understanding Light and Shadow**: Apply concepts of light and shadow to enhance the realism of 3D drawings and sculptures.
- Dynamic Composition in 3D Art: Explore dynamic and balanced compositions in 3D artwork.
- **Texture and Detail Mastery**: Focus on mastering textures and adding intricate details to 3D artwork.

Year 6 **Digital Art Drawing Individual Project** Advanced Digital Art Techniques: Build on basic techniques to Advanced Shading: Master the use of shading to create depth and realism. • Using techniques from across the primary curriculum. include more advanced digital art methods. **Detail and Precision**: Focus on precision in detailed work. **Exploring Advanced Tools**: Experiment with more advanced digital **Complex Compositions**: Create complex compositions with multiple tools and features in art software. elements. Creating Complex Digital Images: Create more complex digital images with multiple elements and details. **Advanced Layering Techniques**: Master the use of layers to create depth and complexity in digital art. Digital Painting and Drawing: Develop skills in digital painting and drawing with greater detail and precision. Advanced Animation Techniques: Learn more advanced techniques for creating digital animations. Photo Manipulation: Introduction to basic photo manipulation and editing techniques.